

# Blind Portrait — Prop Cards

## Print-order specification

|               |                                                                          |
|---------------|--------------------------------------------------------------------------|
| Trim size     | 63.5 × 88.9 mm (poker standard)                                          |
| Bleed         | 3 mm on every edge                                                       |
| Safe margin   | 4 mm inside the trim line                                                |
| Corner radius | 3.5 mm die-cut (industry standard)                                       |
| Stock         | 300–350 gsm coated card, linen finish recommended                        |
| Ink           | RGB original; convert to CMYK at the printer (FOGRA39 / GRACoL)          |
| Sheet         | A4 portrait, 2 × 3 layout, single-sided; print two copies for table sets |
| Contents      | 9 cards; branded backs sheet and blanks included                         |

## Cut & assemble

1. Print the fronts sheet on card stock; print the backs sheet in the same batch if your printer supports duplex mirror.
2. Cut along the die-guide frames, or Guillotine using the corner guides.
3. Round the corners with a 3.5 mm corner punch, or send to a card printer with the spec above.
4. One deck per pair of 2–3 participants; the blank faces are refillable.

DEBRIEF QUESTION

1

## Shapes, not stories

Describer: when did you catch yourself explaining what the image *means* instead of what it *looks like*?

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*Targets: instruction clarity. Most people do this in the first 30 seconds.*

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DEBRIEF QUESTION

2

## The silent guess

Drawer: what did you do in the moments you weren't sure?

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*Watch for "I just drew something plausible" — that is the finding, not a fault.*

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DEBRIEF QUESTION

3

## The cost of the rule

Round A had no questions allowed: how much of the gap came from the rule, and how much from the description?

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*Separate the constraint from the skill — don't blame the rule entirely.*

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DEBRIEF QUESTION

4

## The three questions

Round B, you could ask three questions. Which helped most? Which would you ask first if you restarted?

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*The repair move: check understanding before you start.*

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DEBRIEF QUESTION

5

## Same pair, different result

When you swapped roles, what did you do differently as describer — knowing what it felt like to draw blind?

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*Perspective-taking: the strongest single indicator in this debrief.*

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DEBRIEF QUESTION

6

## The daily version

Where does this exact pattern — sending instructions into silence — show up in your week?

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*Transfer: email specs, handovers, ticket comments, stand-up updates.*

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DEBRIEF QUESTION

7

## The one repair

If you could install one habit from this exercise into your team's communication, which one?

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*Commitment: make it singular — one habit survives Monday.*

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DEBRIEF QUESTION

8

## The drawing you'd frame

Which of the two drawings is the honest portrait of how your pair communicates today?

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*A closing question — end on the evidence, not on a platitude.*

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WATCH-OUTS

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## Watch-outs

The describer narrates the whole story instead of the shapes. The drawer goes abstract to avoid being wrong. Pairs finish early and disengage.

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*Name them, then point back at the two drawings.*

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BLIND PORTRAIT



BLIND PORTRAIT



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YOUR OWN



## Your own

Write a prompt for this room on the blank faces before you print.

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