

The Advantage Compass — Table Cards

AC-200 · 63.5 × 88.9 mm · 6 cards · Kit v2.0.0 · Serial AC11-2026-0001

Print-order specification

Trim size	63.5 × 88.9 mm (poker standard)
Bleed	3 mm on every edge (included on this sheet)
Safe margin	4 mm inside the trim line — keep text and icons inside
Corner radius	3.5 mm die-cut (industry standard for poker cards)
Stock	300–350 gsm coated card, linen finish recommended
Ink	RGB original; convert to CMYK at the printer (FOGRA39 / GRACoL)
Sheet	A4 portrait, 2 × 3 layout, single-sided; print two copies for table sets
Contents	1 compass card · 4 quadrant cards · 1 audit card; backs sheet and blank sheet included

Cut & assemble

1. Print the fronts sheet on card stock; print the backs sheet on the same batch if your printer supports duplex mirror.
2. Cut along the crop marks, or guillotine with the die-guide frame printed on each cell.
3. Round corners with a 3.5 mm corner punch, or send to a card printer with the spec above.
4. One deck per table of 2–4 participants; the audit card is refillable — keep a blank sheet at the station.

Write your own situations, team names or follow-up moves. Same trim, same safe zone.

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AC-200

THE AXES

The Advantage Compass

A map of your hours — not a verdict on you.



Cross two axes: what you are strong at vs. what drains you, and what your vision wants vs. what today’s pain demands. Every work block lands in one of four quadrants. Audit two weeks. Find the golden track. End the trap.

RUN IT IN FOUR STEPS

- 1 · 10 min Collect evidence, not opinions — last two weeks, hour by hour, from the calendar.
- 2 · 5 min Place every block on a quadrant. Believe the calendar, not the memory.
- 3 · 5 min Read the map: protect Q1, delegate Q3, end Q4.
- 4 · 5 min Commit to one move, dated, with a check-back in two weeks.

AC200-0 · v2.0 · workshopskill.com

Q1

Vision × Strength

The golden track



WORTH

Hours that compound — every hour makes the next hour more valuable.

COST

The cost is ignoring it: strengths unnoticed are strengths outsourced.

MOVE

Protect it like a client meeting, then expand it by subtraction.

This hour makes the next hour more valuable.

AC200-1 · v2.0

Q2

Vision × Weakness

The learning zone



WORTH

Worth one investment only: enough skill to unblock the golden track.

COST

Mastery here is procrastination in a productivity costume.

MOVE

Train to “good enough”, then spend the rest of the budget on Q1.

Learn it until it stops blocking me. Then stop.

AC200-2 · v2.0

Q3

Pain × Strength

The firefighting track



WORTH

Efficient, praised, well-salaried — and worth less every month.

COST

Excellence here raises the demand. A season never re-examined becomes a career.

MOVE

Hand it to someone whose Q1 it is. Automate it. Or taper it.

Being good at this is the trap.

AC200-3 · v2.0

Q4

Pain × Weakness

The burnout trap



WORTH

Nothing. It costs energy, produces mediocrity, proves nothing.

COST

The quietest drain there is — it usually wears a virtue’s clothes.

MOVE

End it. Negotiate it away, trade it, or quit the arrangement.

Improving this is still spending my best hours on my worst work.

AC200-4 · v2.0

AUDIT

Evidence, not opinion

The two-week audit



Q1 golden track ____ h — healthy: 40%+

Q2 learning zone ____ h — healthy: 10–15%

Q3 firefighting ____ h — healthy: under 30%

Q4 burnout trap ____ h — healthy: under 5%

MOVE

If Q3 + Q4 > 60%: that is the hostage calendar. Name the biggest hour-thief.

One move. One date. Check back in two weeks.

AC200-A · v2.0



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